



# Aperture Display

Wanted : flexible tool to display beamline geometries with apertures  
for overall optimization and as first step for detailed, integrated (machine+detector) simulations

## Ingredients and steps

1. Lattice and aperture, Run **MAD-X** and make output **tables**, 2 dim array's (tfs files)
  - .1 **with apertures, and optionally tracks**; in local Courant Snyder coordinates
  - .2 **survey coordinates** for transformation to global Euclidian coordinate system

2. Read and combine the tables, and display the geometry in Euclidian co-ordinates

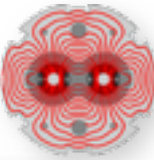
around some reference point like the IP, and range, like  $z_{max} = 320\text{m}$  from IP

allow for transverse scale factor (x100 in example shown here)

Possible tools include:

commercial : [CATIA](#), [Mathematica](#) ( BeamLineGraphicsExamples, JJ ), [MathLab](#)

free : [Python](#), [GEANT4](#), [FLUKA](#), [BDSIM](#) or **ROOT**



Well documented, easily available including source code (git co, cmake, make), libraries, executables..

Supported and updated; (CINT --> CLANG), good OS-X integration (no need for X11)

<http://root.cern.ch>,

<http://root.cern.ch/drupal/content/users-guide> with Chapter 18 on [Geometry](#)

has standalone tracking and [VMC](#) interface to GEANT3,4 and to some extent FLUKA

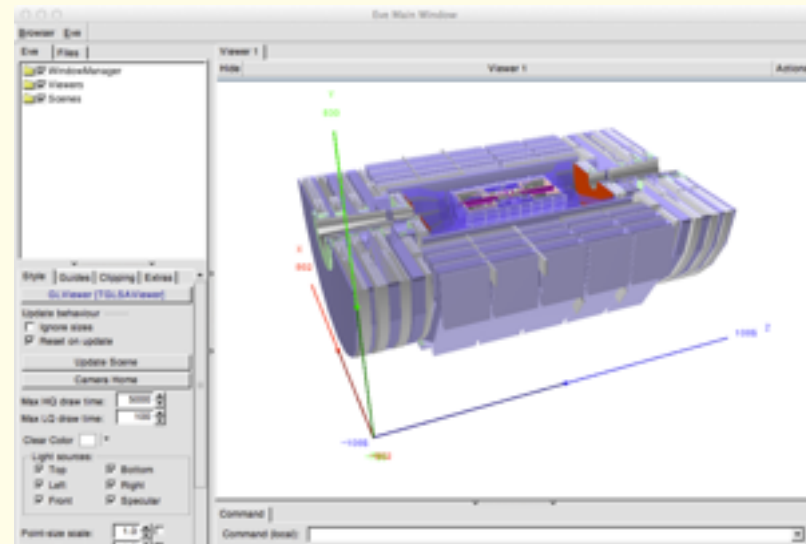
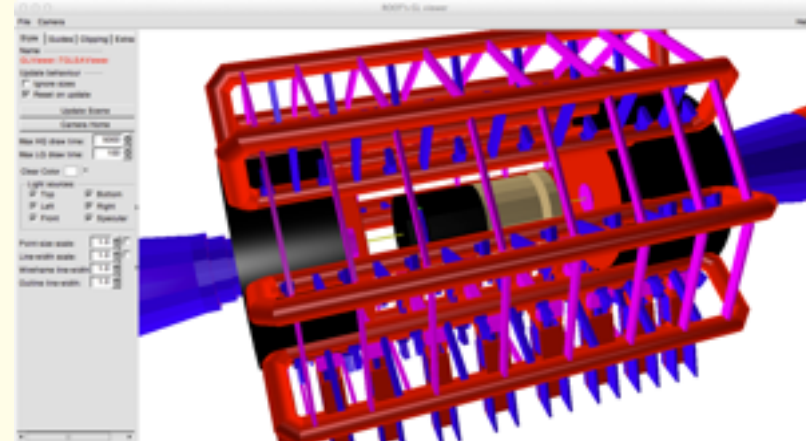
[EVE](#), the Event Visualization Environment

and [tutorials](#)

Example sessions :

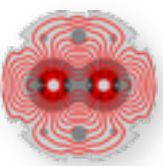
```
cd $ROOTSYS/tutorials ; root
.x geom/geomAtlas.C
```

```
cd $ROOTSYS/tutorials/eve/ ; root
.x geom_cms_playback.C
```





# ROOT geometry from MAD-X input



Define the ROOT top volume, large empty (material vacuum) cube

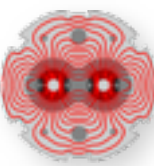
Read tfs optics+aperture and survey files to 2dim arrays; Combine information for elements

Loop over the elements, construct volumes and insert them in the top volume :

```
CurVol = gGeoManager->MakeTube(Name,medium,rmin,rmax,length);
TGeoTranslation trans(xpos,0,zpos); // volume position
TGeoRotation rot; rot.RotateY(theta_survey*deg); // CS --> Euclidian
CurPos= new TGeoHMatrix(TGeoCombiTrans(trans, rot));
top->AddNode(CurVol,1,CurPos);
gGeoManager->Export("LHC_IR_5.root");
```

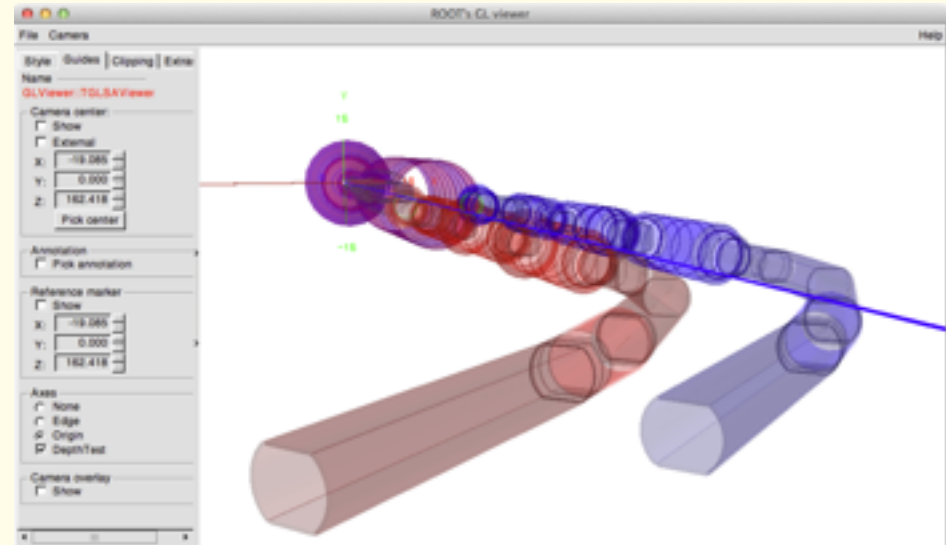
Optionally add tracks and display tracks

```
TEveManager::Create(); // create an event display, sets up global gEve
gGeoManager = gEve->GetGeometry(GeomFile); // Load the geometry file
TEveLine* line = new TEveLine("track_name"); // create new track, give it a name
line->SetNextPoint(xt[i],yt[i],zt[i]); // Add track points
line->SaveAs("..."); // Optionally save the track, for example in root format
gEve->AddElement(line); // Add the line to the event manager
gEve->Redraw3D(); // draw geometry + track
```



root

```
TGeoManager::Import("http://hbu.web.cern.ch/hbu/Geom/LHC_IR_5.root");
gGeoManager->GetTopVolume()->Draw("ogl");
```



With event (track) display

Run my demo

[http://hbu.web.cern.ch/hbu/Geom/my\\_Geom\\_Eve\\_Display.C](http://hbu.web.cern.ch/hbu/Geom/my_Geom_Eve_Display.C)

root

```
.x my_Geom_Eve_Display.C
```

