

# Upgrade of Makethin

- **TEAPOT slicing algorithm, extended to  $n > 4$  as reported in LCU meeting 18/09/2012, working well, described in contribution currently prepared for IPAC 2013**

Here mainly discussing plans and preliminary tests for three further upgrade steps

- **upgrade in functionality, allowing to turn off slicing by selection statements**
- **thick quadrupole slices**
- **automatic transfer of bending magnet fringe fields to dipedge elements**

also major internal changes ( using C++ with standard library strings, vectors )

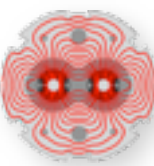
speed improvements, faster search for elements

internal changes should be transparent in standard use

**option,debug=true; option,verbose=true; ! essential for development and debugging**

Acknowledgment : Thys Risselada, Frank Schmidt

and Riccardo De Maria, Massimo Giovannozzi, John Jowett, Laurent Deniau, Rogelio Tomas, Adriano Garonna

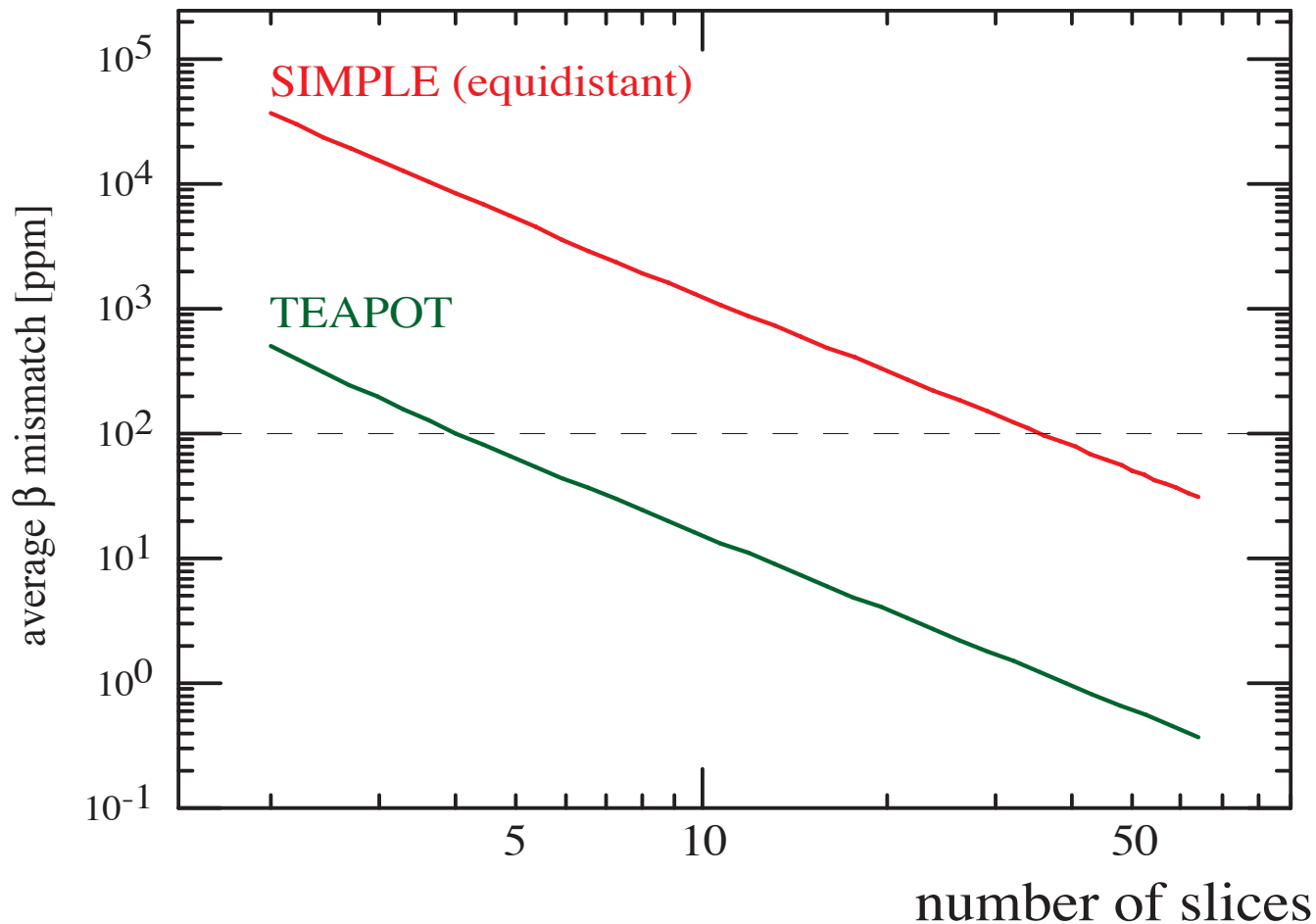


Note, that for backward compatibility, default slicing goes to simple (equidistant) for  $n > 4$ .

Advice is to always use TEAPOT slicing,

details see LCU 18/09/2012 and IPAC'13

`makethin, sequence=lhcb1, style=teapot;`

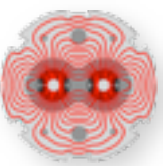


plot from  
Thys Risselada  
for  
LHC MQ  
main quads

For same #slices, **TEAPOT** reduces the  $\beta$  - mismatch by **2 orders of magnitude** for the LHC; 10 × more slices required to get to similar precision with SIMPLE



# Upgrade in functionality



```
select, flag=makethin, RANGE=range, CLASS=class, PATTERN=pattern[ , FULL] [ , CLEAR], SLICE=#slices, thick=true;
```

default is slice=1, thick=false

**Turn off slicing by selection with a slice number < 1, to just copy the thick element**

```
select, flag=makethin, class=sextupole, slice=0; ! turn off slicing of all sextupoles  
select, flag=makethin, pattern=mbxw\., slice=0; ! keep mbxw dipoles thick
```

**Thick slicing option, effective for quadrupoles and bends (ignored for others)**

```
select, flag=makethin, class=quadrupole, thick=true , slice=2; ! thick quadrupole slices  
select, flag=makethin, class= rbend, slice=1, thick=true; ! translates rbend to sbend +  
dipedge for bends for the moment restricted to 1 thick slice (is there demand for more ?)
```

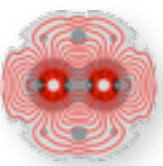
**example, LHC triplet thick slicing**

```
select, flag=makethin, pattern=mqxa\., slice=2, thick=true;  
select, flag=makethin, pattern=mqxb\., slice=4, thick=true;
```

Selection works on the current sequence (from last **use, sequence = seqname ;**)

The information thick = true or false and the number of slices selected for makethin is stored internally with each element

# Thick quadrupole slicing



$n = 0$  keeps the original single thick element

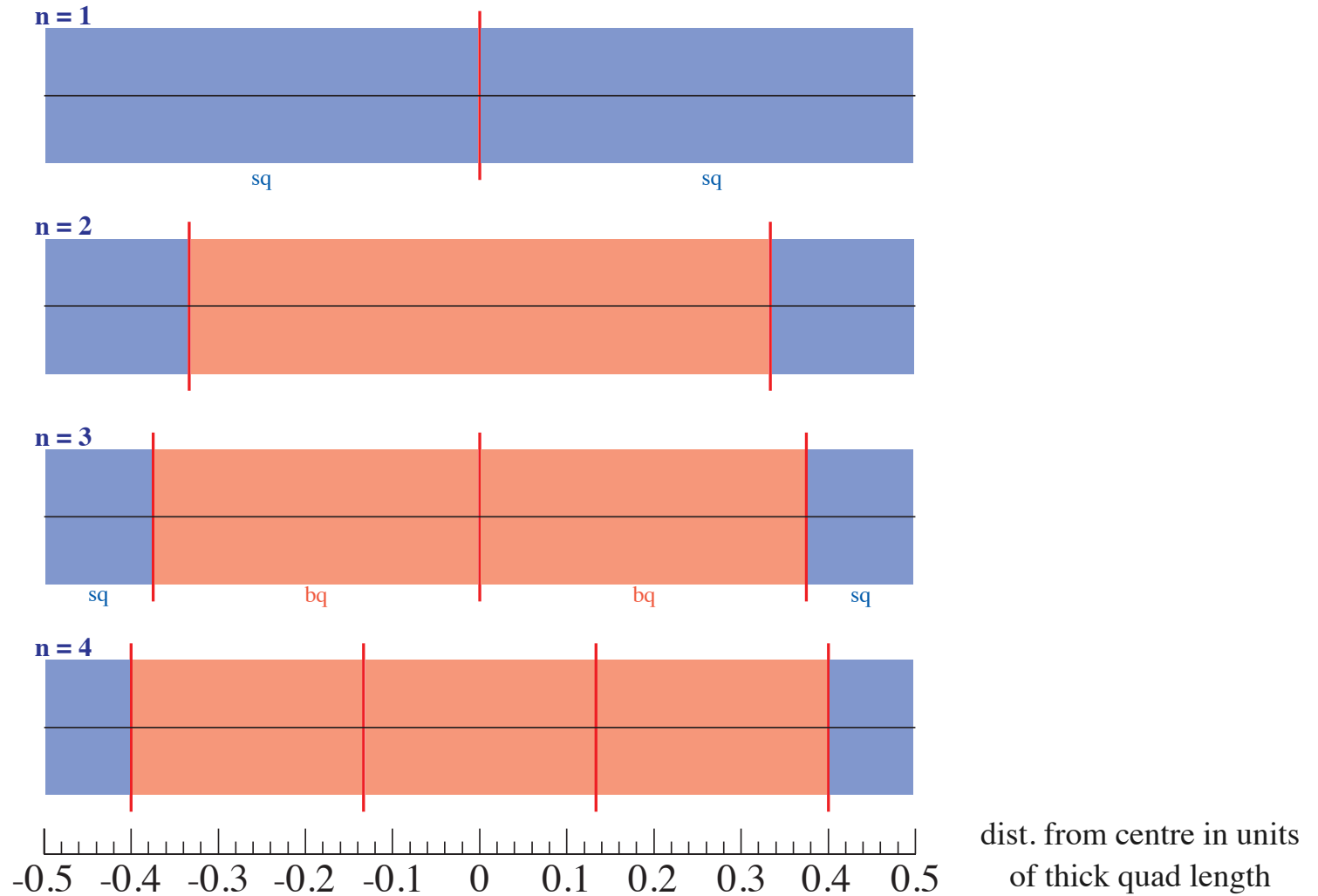
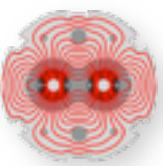


Illustration of thick quadrupole slicing, (using TEAPOT style).  
 For  $n$ -slices we have  $n-1$  bq pieces, and always one start and end piece sq.  
 results same as original quadrupole  
 now possible to add multipoles / errors at transitions



# Thick quadrupole slices



Tracking possible with thick bends & quads (in principle)

Thin multipole-kicks required for higher orders

#slice < 1 just echoes the thick quadrupole

Now possible to produce n-thick quadrupole slices, can then insert multipole pieces as for thin

## Example LHC

`mqxa: quadrupole, l:=1.mqxa;`

`mqxa.1r1: mqxa, at = 26.150000, from = ip1, polarity:= 1, k1:=kqx.r1 + ktqx1.r1;`

`makethin with select, flag=makethin, pattern=mqxa\., slice=2, thick=true;` Result (without slot,kmax.)

`mqxa.1r1.sq: quadrupole, l:=( 1.mqxa ) * ( 0.166666666666667 ) ,polarity:= 1, k1:=kqx.r1 + ktqx1.r1;`

`mqxa..1: multipole, lrad:=( 1.mqxa ) / ( 2 );`

`mqxa.1r1..1: mqxa..1, lrad:=( 1.mqxa ) / ( 2 ) ,polarity:= 1;`

`mqxa.1r1.bq: quadrupole, l:=( 1.mqxa ) * ( 0.666666666666667 ) ,polarity:= 1, k1:=kqx.r1 + ktqx1.r1;`

`mqxa..2: multipole, lrad:=( 1.mqxa ) / ( 2 ) ;`

`mqxa.1r1..2: mqxa..2, lrad:=( 1.mqxa ) / ( 2 ) ,polarity:= 1,;`

placed at

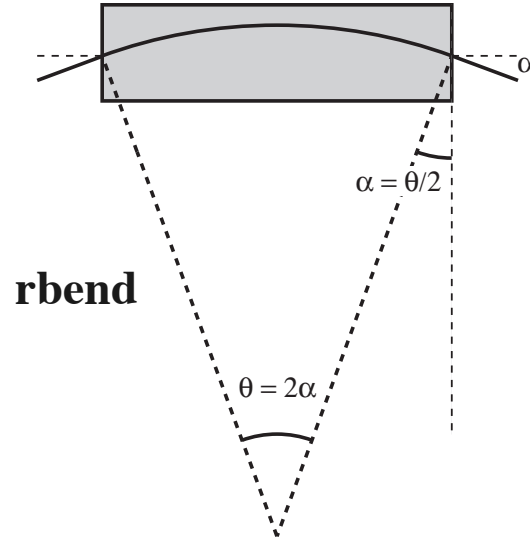
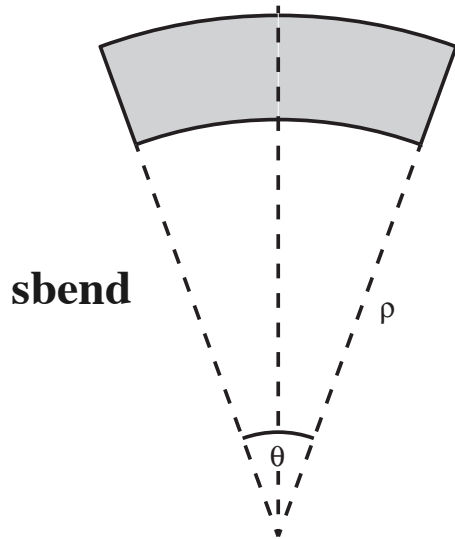
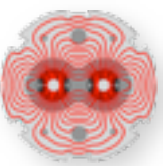
`mqxa.1r1.sq, at = ( 26.15 ) + ( ( 1.mqxa ) * ( 0 - 0.416666666666667 ) ) , from = ip1;`

`mqxa.1r1..1, at = ( 26.15 ) + ( ( 1.mqxa ) * ( 0 - 0.333333333333333 ) ) , from = ip1;`

`mqxa.1r1.bq, at = ( 26.15 ) + ( ( 1.mqxa ) * ( 0 ) ) , from = ip1;`

`mqxa.1r1..2, at = ( 26.15 ) + ( ( 1.mqxa ) * ( 0.333333333333333 ) ) , from = ip1;`

`mqxa.1r1.sq, at = ( 26.15 ) + ( ( 1.mqxa ) * ( 0.416666666666667 ) ) , from = ip1;`



**more generally  
bend with extra entry exit angle**

**rbend special case  
where the extra angle  
is half of the bending angle**

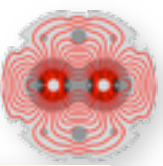
$$\frac{L_{\text{rbend}}}{L_{\text{sbend}}} = \frac{2 \sin \frac{\theta}{2}}{\theta} = 1 - \frac{\theta^2}{24} + \frac{\theta^4}{1920} - \dots$$

**general bend with fringe fields =**

**left dipedge × sbend without fringe fields × right dipedge**



# Comment on practical challenges in changing MAD-X code



Example : bend to dipedge-sbend-dipedge conversion. Idea is

move any nonzero e1 from bend to e1 of new left dipedge element

move any nonzero e2 from bend to e1 of new right dipedge element

for rbend create always dipedges left/right and add angle/2 to e1's of dipedges

change rbend keyword to sbend

in present MAD-X this is very complicated

Many levels of c-structures with pointers to c-structures and use of global variables

(rather than well defined objects)

Attributes can be pointers to expressions w/o value or value, if not given taken from parent .. base\_type

Elements defined in several steps and re-used in many places : Work with “clones” and keep

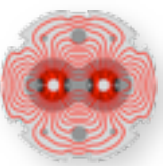
the original information. At the end add location information to elements and place them as nodes in the sliced sequence.

No sanity check / garbage collection. Easy to end up in situation where twiss of the sliced sequence after makethin gets one result and reading back the sliced sequence another result.

Deal automatically with special options

rbarc (default=true), on input L = straight length, what is needed for optics, was default in MAD8 and can be given as input with rbarc=false is the curved length which is longer by  $\text{angle} / (2 \sin(\text{angle} / 2))$   
translate any straight length value or expression to the curved length, at (central position) same start/end position (end normally used in twiss) modified -- can be very confusing

Code now mad\_mkthin.cpp, internal global structures thin\_lookup, thin\_sequ\_lookup removed,  
required information now part of objects (C++ classes) within makethin  
grown from 1500 to 2300 lines densely written code, of order 20% for debug printing and statistics



As described in the [makethin documentation](#) dipedge should be used to take care of the edge fields of dipoles which are otherwise lost in slicing.

**Proposal for upgraded makethin : by default split off automatically any edge focusing to new dipedge. No dipedge for sbends generated in case of e1=0).**

Example, from original thick

```
mb1: sbend, L:=l ,Angle:=ang ,K1:= k1 , E1:= e1 , E2:= e2, hgap := gap, fint:= fin ;
```

to sliced version after makethin

```
mb1.edge_l: dipedge, h:= ang/l, E1:= e1, hgap := gap, fint:= fin ; !new dipedge at start  
mb1: sbend,l:=l , Angle:=ang , K1:= k1 ; ! bend with edge effects removed  
mb1.edge_r: dipedge, h:= ang/l, E1:= e2, hgap := gap, fint:= fin ; !new dipedge at end
```

after thin slicing, the bend becomes

```
mb1: multipole,lrad:=l ,knl:={ ang , k1 * l };
```

In case of rbend, automatically adds angle/2 to e1 of dipedge

Other non-default settings present in bend are transferred to dipedge :

polarity, tilt, mech\_sep, v\_pos, magnet, model, method, exact, nst

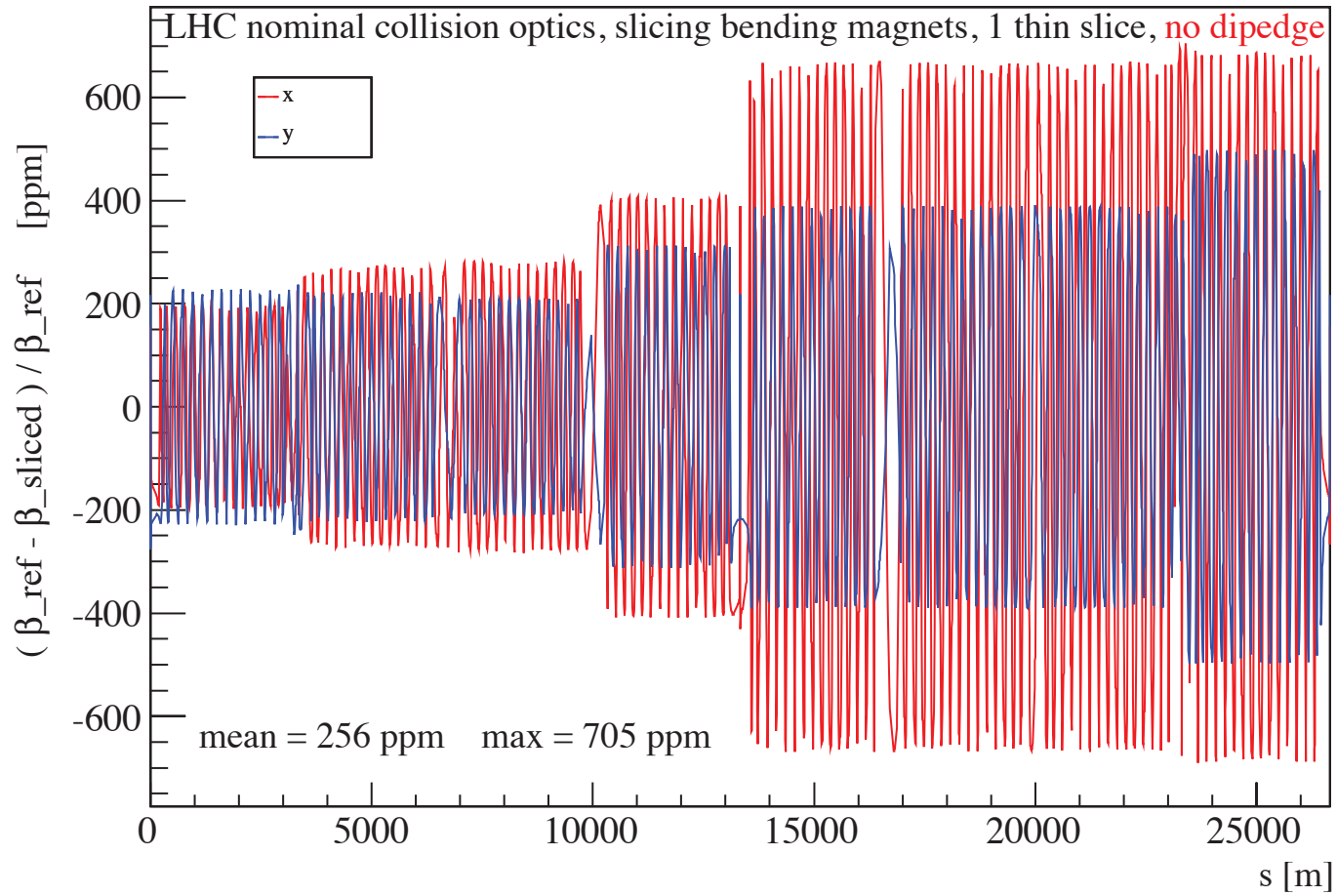
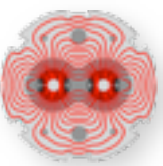
slicing option, examples

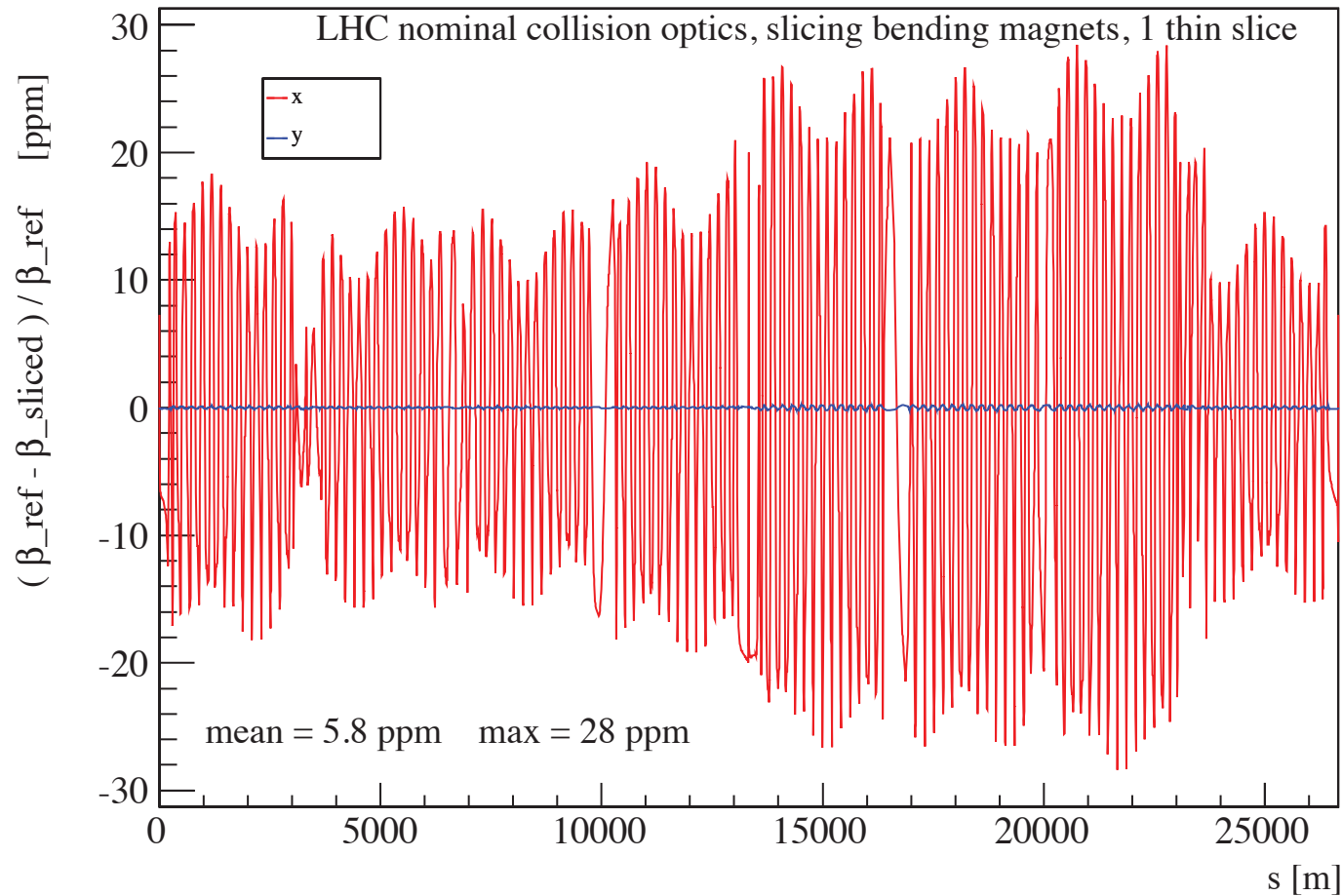
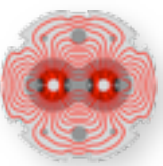
```
select, flag=makethin, rbend, thick=true; ! keep translated rbend thick
```

or,

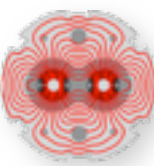
```
select, flag=makethin, rbend, slice=4; ! 4 multipoles slices (with dipedge)
```







$\beta$  - mismatch, completely negligible in y (no bending in y)  
**Reduced by factor of 20** in x, and converging with #slices  
 Essential for slicing in small machines - example LEIR --->

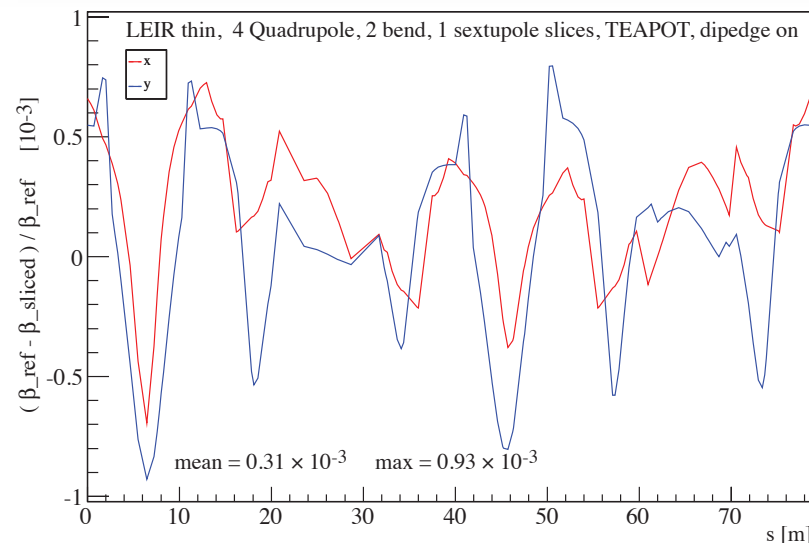
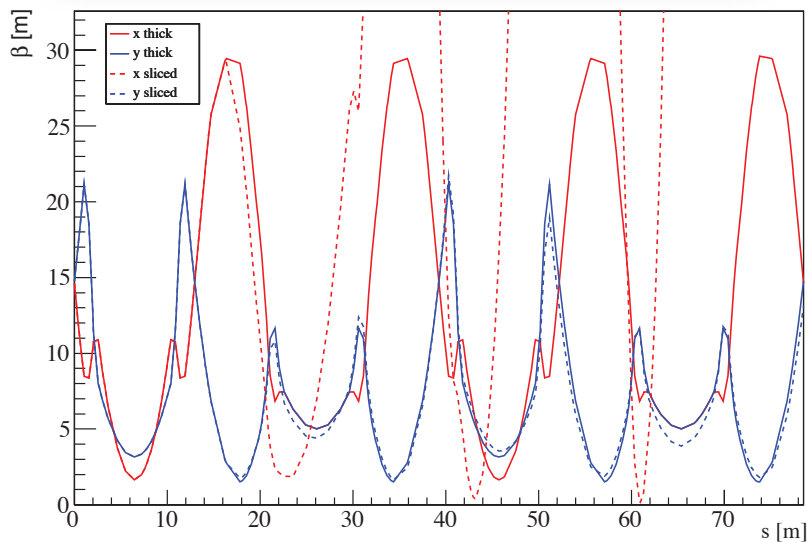


Optics files received from  
Adriano Garonna on 13/11/2012  
No RBEND, no OCTUPOLES  
 $L = 78.544 \text{ m}$   
 $Q_x = 1.667, Q_y = 2.720$



**Without dipedges** twiss fails,  
 $\beta$ 's here by twiss with initial values  
 $\Delta Q1 = 0.229, \Delta Q2 = - 0.033$

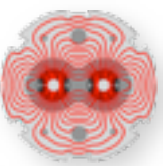
**With dipedge generation on**, tunes restored  
4 quadrupole and 2 bend slices  
get the mismatch below  $10^{-3}$



increases to mean 3.8%, peak 16% with 1 thin bend slice



# Concluding remarks



**TEAPOT** slicing works very well, for  $n$  slices, the mismatch decreases as  $\sim 1/n^2$

The gain for quadrupoles, which are (by far) the main source of mismatch is very significant  
--- described in contribution to IPAC'13

when selected, **TEAPOT** is applied to all elements - convergence there as equidistant  
Sextupoles, Octupoles - slicing anyway no issue, mismatch from single slice  $< 10^{-3}$

Request / proposal to further enhance makethin ( in  $\alpha$ -testing<sup>†</sup> ) :

- echoing selected elements as thick when #slice  $< 1$
- optionally thick quadrupole slice generation
- automatic dipedge generation for bends, and rbend to sbend generation  
improves (the already sufficiently small) mismatch from bend slicing in the LHC  
essential for small machines

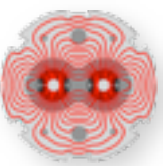
<sup>†</sup> instructions for testing, on lxplus:

make sure you have access to gcc4.6 libraries

```
export GCCVERSION=4.6 ; export SPI_PLATF=x86_64-slc5-gcc46-opt ; source /afs/cern.ch/sw/lcg/contrib/gcc/4.6/$SPI_PLATF/setup.sh
setenv GCCVERSION 4.6 ; setenv SPI_PLATF x86_64-slc5-gcc46-opt ; source /afs/cern.ch/sw/lcg/contrib/gcc/4.6/$SPI_PLATF/setup.csh
now run madx64 from my public
~hbu/public/madx64
```

bash  
tcsh

# Backup



$$M_{\text{edge}}(\rho, \alpha) = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ \frac{\tan \alpha}{\rho} & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & -\frac{\tan \alpha}{\rho} & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \quad \text{Dipedge}$$

$$M_{\text{SBEND}}(\rho, \theta) = \begin{pmatrix} \cos \theta & \rho \sin \theta & 0 & 0 & 0 & \rho(1 - \cos \theta) \\ -\frac{\sin \theta}{\rho} & \cos \theta & 0 & 0 & 0 & \sin \theta \\ 0 & 0 & 1 & \theta \rho & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ -\sin \theta & -\rho(1 - \cos \theta) & 0 & 0 & 1 & -\rho(\theta - \sin \theta) \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \quad \begin{array}{l} \text{Thick} \\ \text{SBEND} \\ \text{no fringe} \end{array}$$

$$M_{\text{quad}}(K, L) = \begin{pmatrix} \cos KL & \frac{\sin KL}{K} & 0 & 0 & 0 & 0 \\ -K \sin KL & \cos KL & 0 & 0 & 0 & 0 \\ 0 & 0 & \cosh KL & \frac{\sinh KL}{K} & 0 & 0 \\ 0 & 0 & -K \sinh KL & \cosh KL & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & \frac{L}{\gamma^2} \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \quad \begin{array}{l} \text{Thick} \\ \text{Quadrupole} \end{array}$$

All symplectic